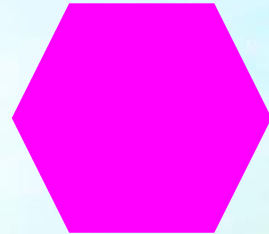
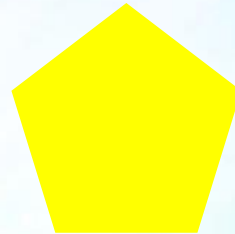




# Walter Infant School and Nursery

To be the best I can be



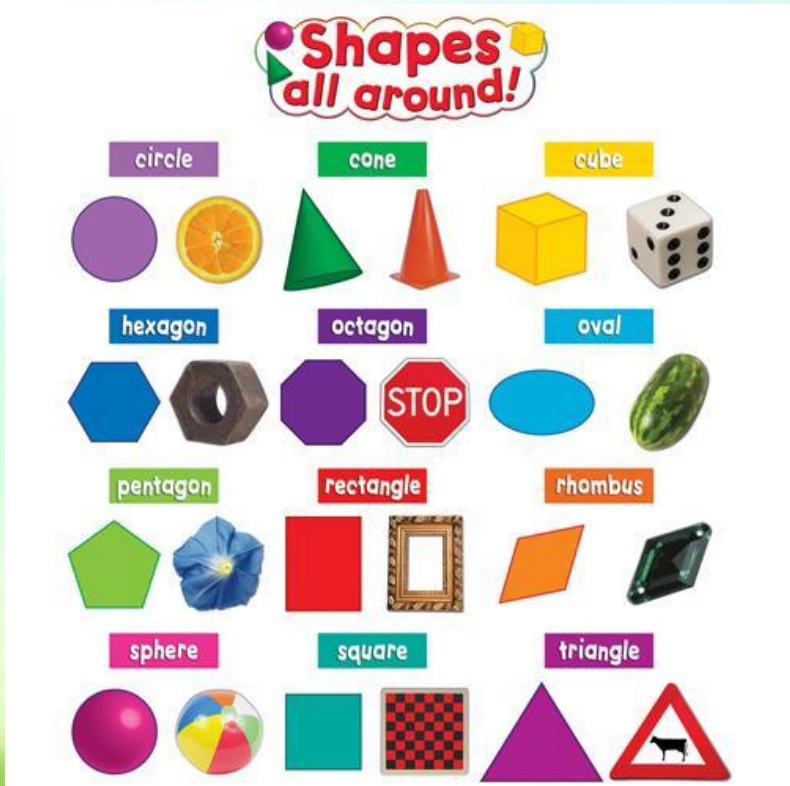
# Geometry - Properties of Shape



# What do the children need to learn?

By the end of the Foundation Stage

The children explore characteristics of everyday objects and shapes and use mathematical language to describe them.



# **What do the children need to learn?**

## **National Curriculum Objectives for Year 1**

**Pupils should be taught to:**

- **recognise and name common 2-D and 3-D shapes, including:**
  - **2-D shapes [for example, rectangles (including squares), circles and triangles]**
  - **3-D shapes [for example, cuboids (including cubes), pyramids and spheres].**



# **What do the children need to learn?**

## **National Curriculum Objectives for Year 2**

**Pupils should be taught to:**

- **identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line**
- **identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces**
- **identify 2-D shapes on the surface of 3-D shapes [for example, a circle on a cylinder and a triangle on a pyramid]**
- **compare and sort common 2-D and 3-D shapes and everyday objects.**

# What do the children need to learn?

## Objectives for the end of Key Stage One

### Working Towards the Expected Standard (WTS)

The pupil can name some common 2-D and 3-D shapes from a group of shapes or from pictures of the shapes and describe some of their properties (triangles, rectangles, squares, circles, cuboids, cubes, pyramids and spheres)

### Working at the Expected Standard (EXS)

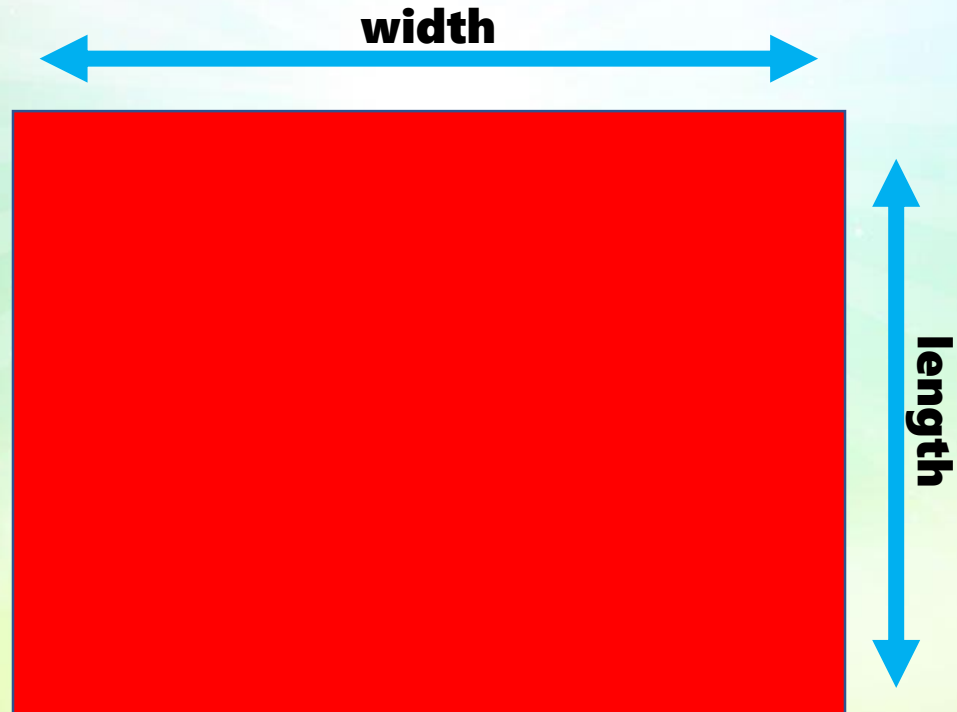
The pupil can name and describe properties of 2-D and 3-D shapes, including number of sides, vertices, edges, faces and lines of symmetry

### Working at Greater Depth Within the Expected Standard (GDS)

The pupil can describe similarities and differences of 2-D and 3-D shapes, using their properties (e.g. that two different 2-D shapes both have only one line of symmetry; that a cube and a cuboid have the same number of edges, faces and vertices, but different dimensions)

# 2D Shapes

- **These shapes are flat and can really only be drawn.**
- **They have two dimensions – length and width.**
- **We can use them to describe the faces of 3D shapes.**



# 2D Shapes Vocabulary

To describe a 2D shape we use the following vocabulary.

- **Side (straight or curved)**
- **Corner (in Year 2 we also refer to these as a vertex or vertices or angles)**



straight side

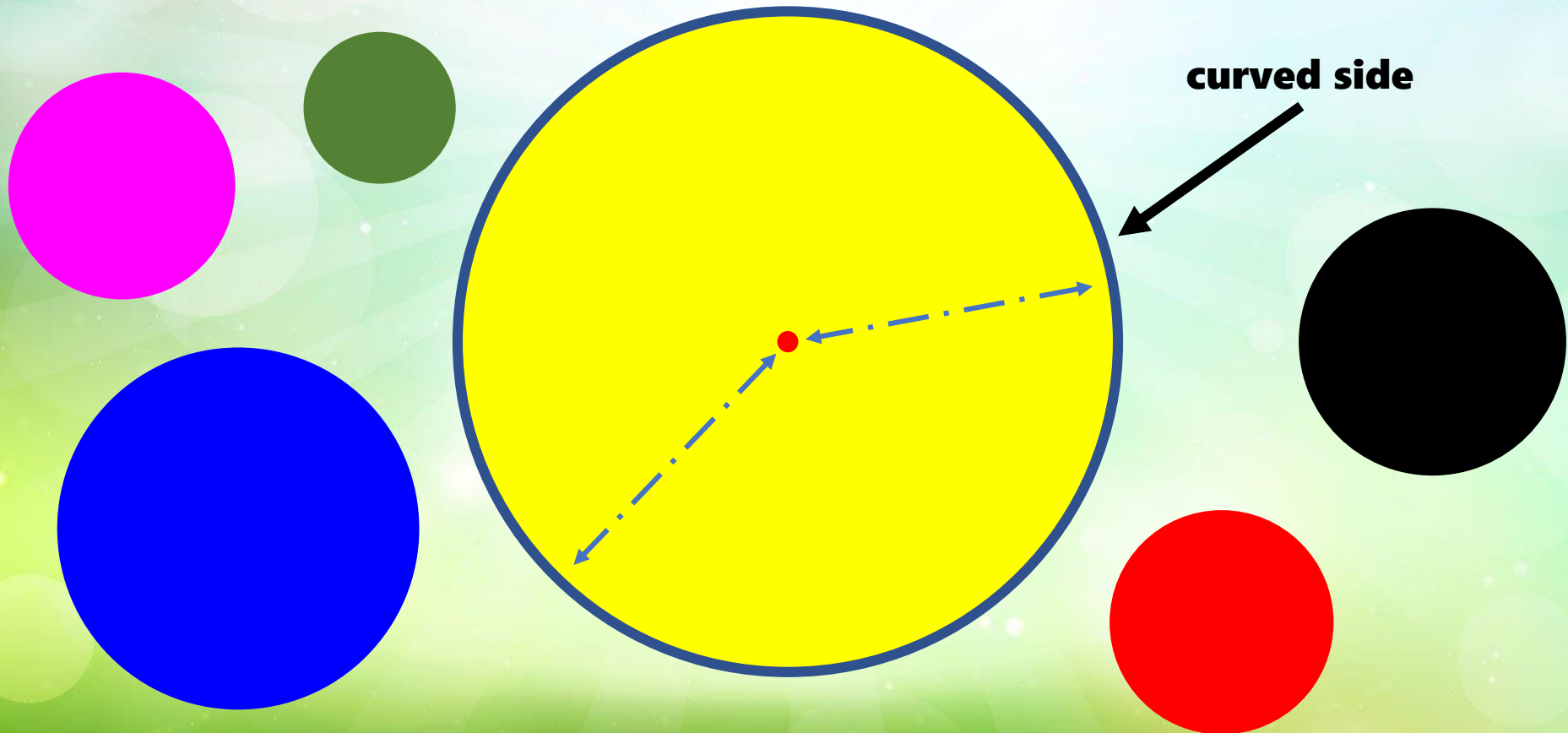
corner, angle  
or vertex

curved side



# Properties of a Circle

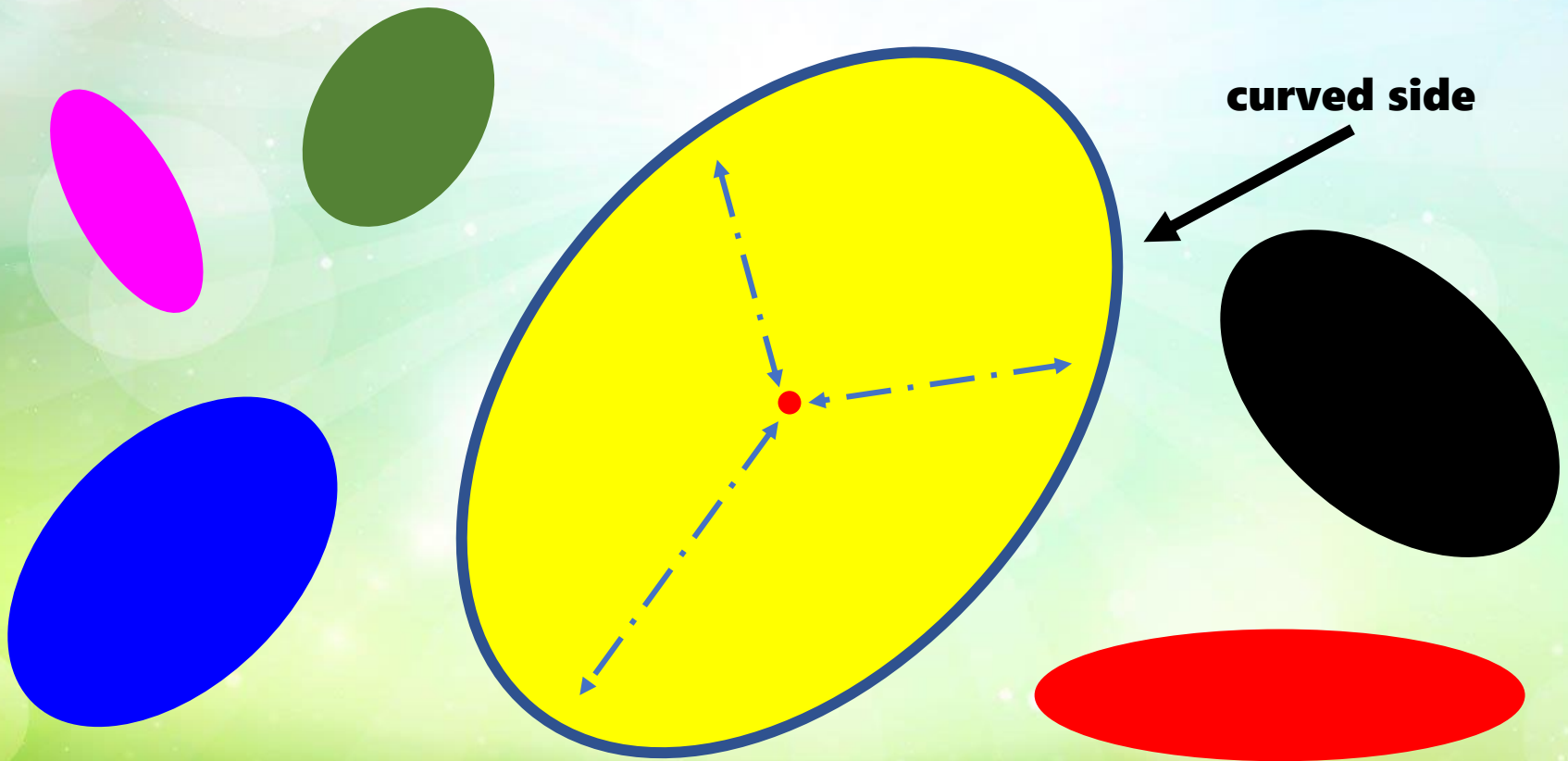
- **One curved side**
- **The distance from the centre to any point on the outside is the same length all the round around.**





# Properties of an Oval

- **One curved side**
- **The distance from the centre to any point on the outside is not the same length all the way around.**



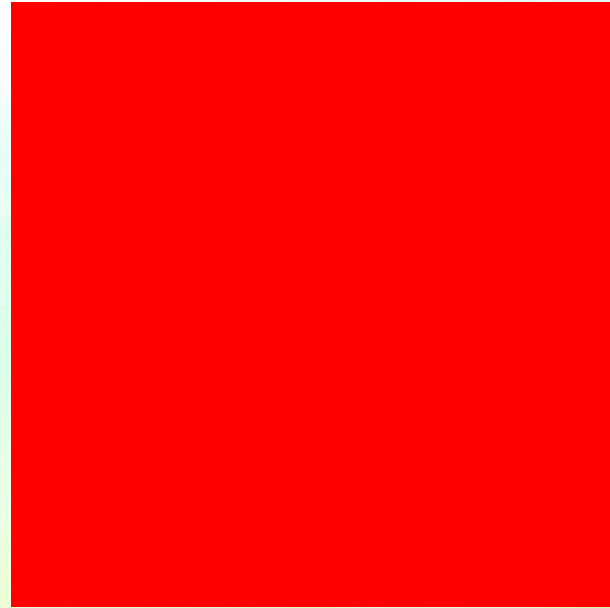
# Properties of a Triangle

- **Three straight sides**
- **Three corners/vertices/angles**
- **The sides can be equal or of different lengths**



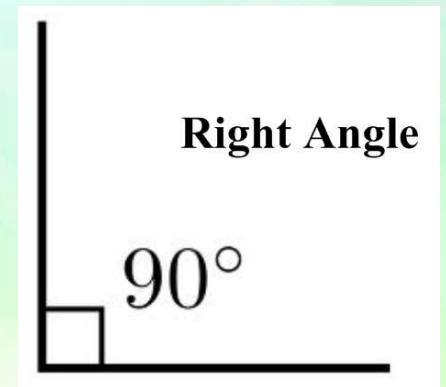
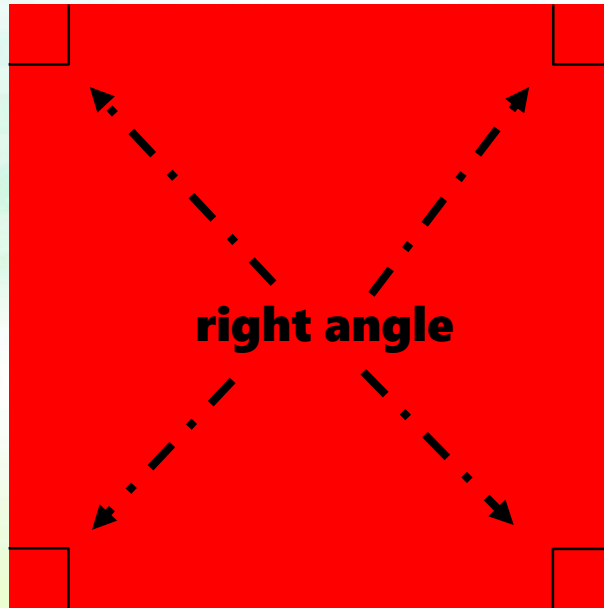
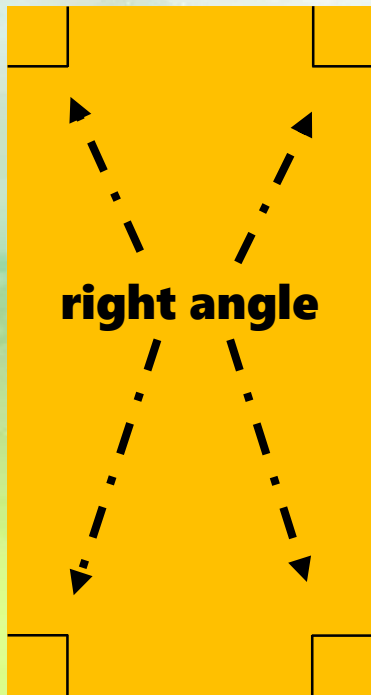
# Properties of a Rectangle

- **Four straight sides**
- **Four corners/vertices/angles**
- **Two pairs of parallel sides (the distance between each opposite side is the same length)**
- **Four internal right angles**



# What is a right angle?

**A right angle is where two lines meet to form an angle at  $90^\circ$ . A rectangle has four internal right angles.**





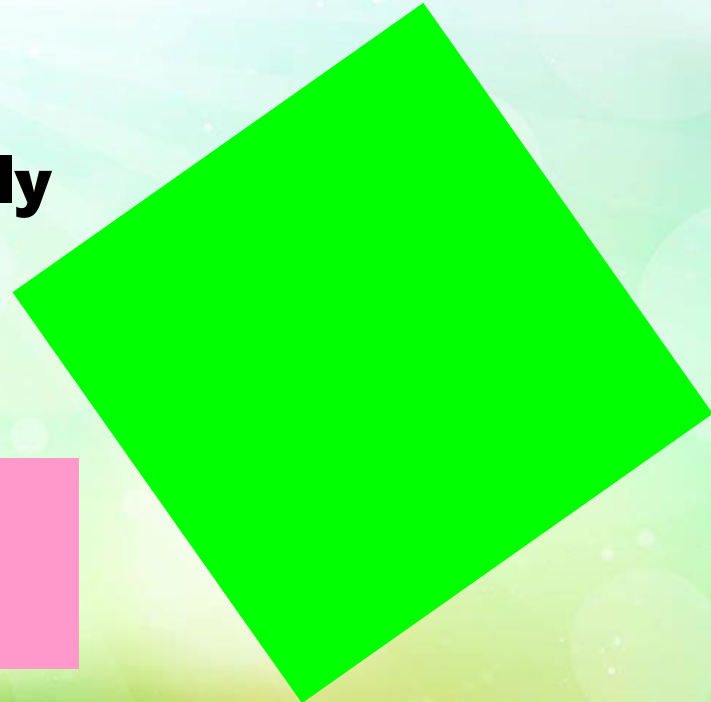
# Properties of an Oblong Rectangle

- **Four straight sides**
- **Four corners/vertices/angles**
- **Two pairs of parallel sides (the distance between each opposite side is the same length)**
- **Two of the parallel sides are longer**
- **Four internal right angles**
- **An oblong is in the rectangle family**



# Properties of a Square Rectangle

- **Four straight sides**
- **Four corners/vertices/angles**
- **Two pairs of parallel sides (the distance between each opposite side is the same length)**
- **All sides are equal in length**
- **Four internal right angles**
- **A square is in the rectangle family**



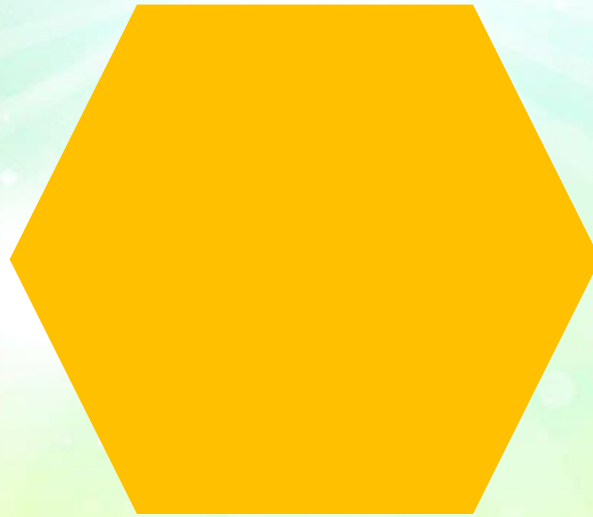
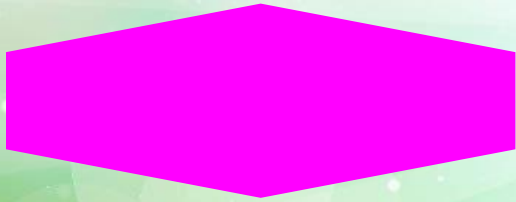
# Properties of a Pentagon

- **Five straight sides**
- **Five corners/vertices/angles**
- **Pentagons can be regular (all sides the same length with all internal angles the same degree) or irregular**



# Properties of a Hexagon

- **Six straight sides**
- **Six corners/vertices/angles**
- **Hexagons can be regular (all sides the same length with all internal angles the same degree) or irregular**





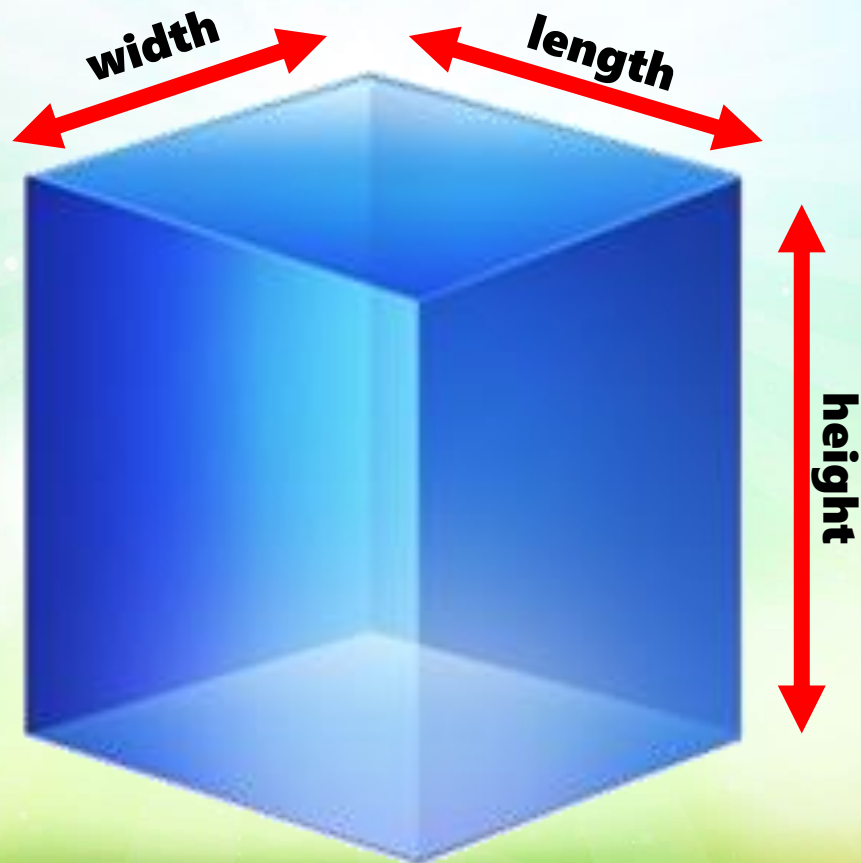
# Other 2D Shapes

**There are many other 2D shapes; however, we focus on the most common ones in depth. The children will still see and discuss other 2D shapes.**



# 3D Shapes

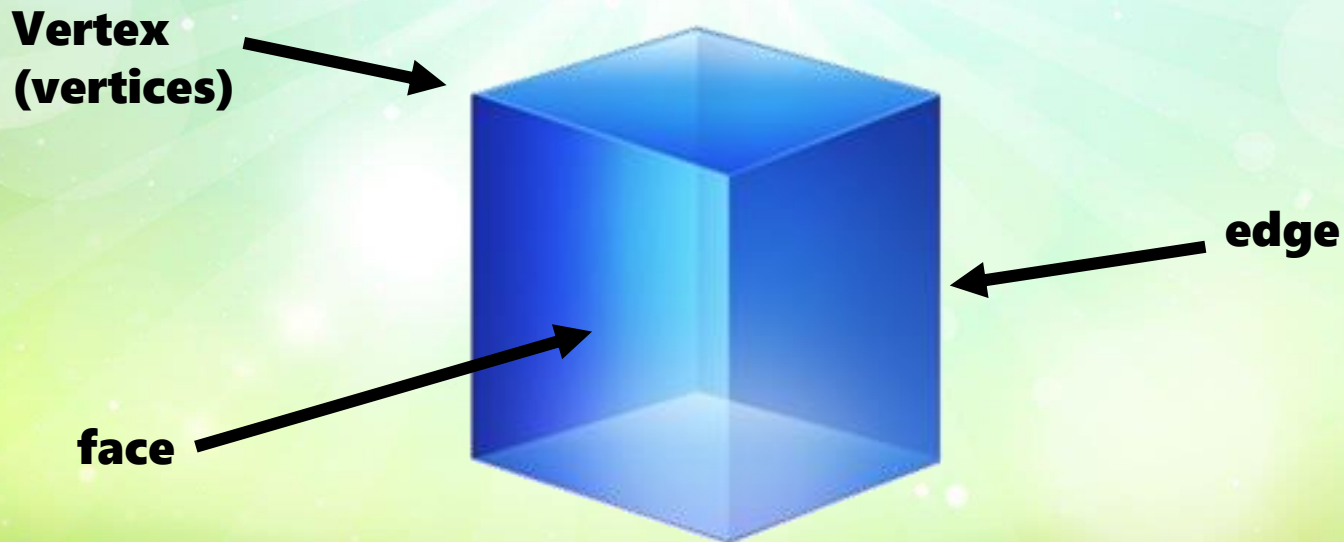
- **These shapes are solid or hollow.**
- **They have three dimensions – length, width/depth and height.**



# 3D Shapes Vocabulary

To describe a 3D shape we use the following vocabulary.

- **Face (can be flat or curved) – we can use 2D shape names to describe these**
- **Edge – the line where two faces meet**
- **Vertex (vertices) – where three or more edges meet**





# Properties of a Sphere

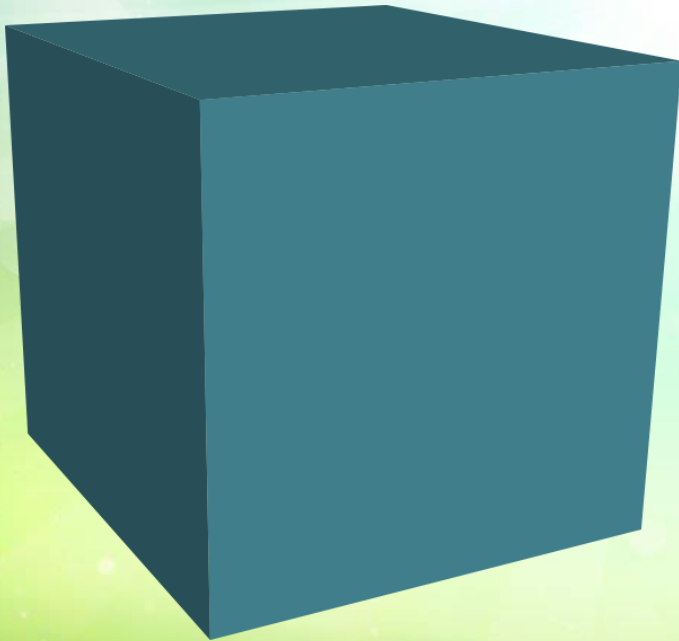
- **One curved face**
- **Zero edges**
- **Zero vertices**





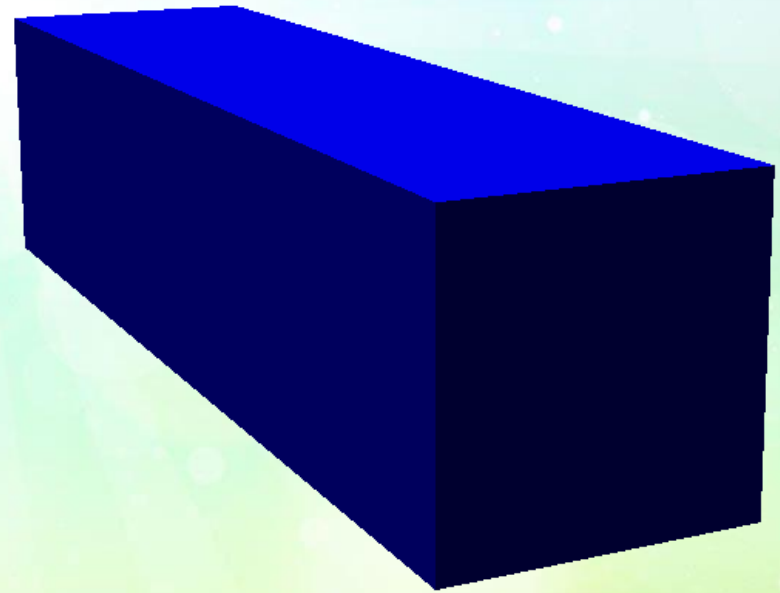
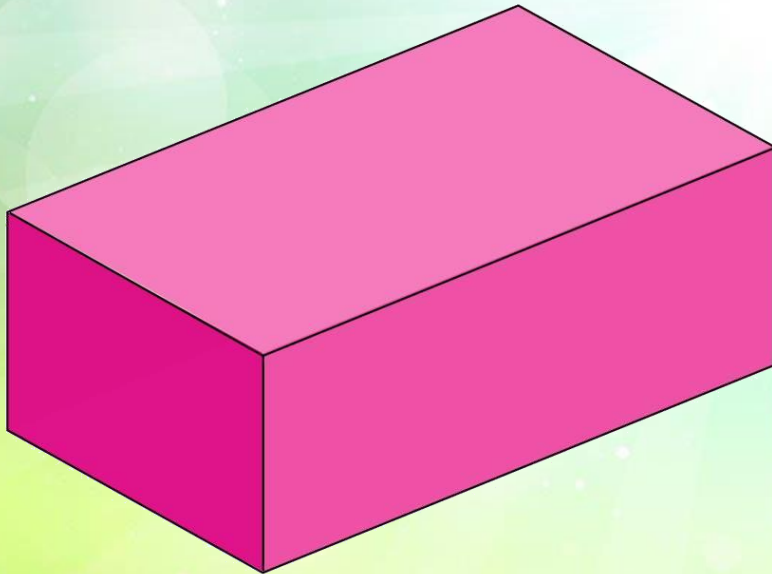
# Properties of a Cube

- **Six faces – that are square rectangles**
- **Twelve edges**
- **Eight vertices**
- **Also a cuboid where all the faces are square; therefore, equal in shape and size**



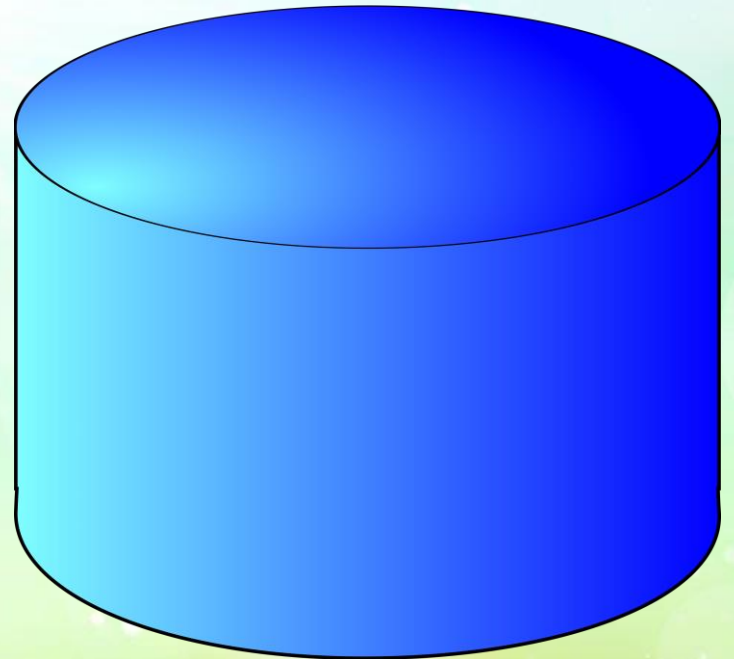
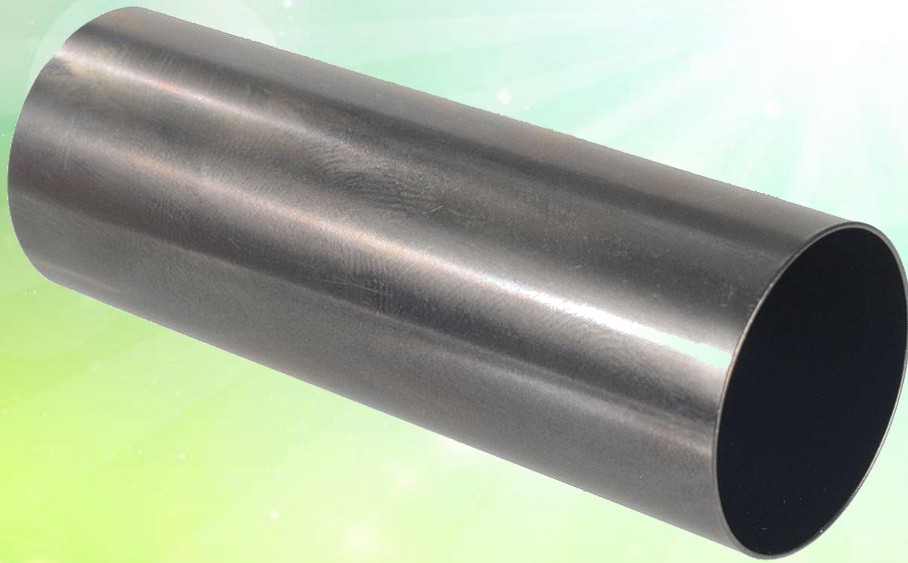
# Properties of a Cuboid

- **Six faces – that are rectangles**
- **Twelve edges**
- **Eight vertices**



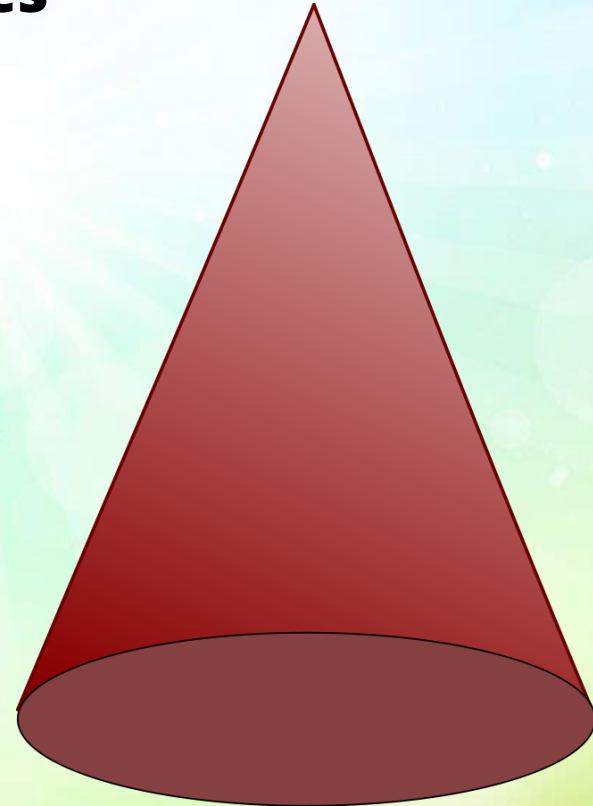
# Properties of a Cylinder

- **Three faces – one curved and two flat circles**
- **Two edges**
- **Zero vertices**



# Properties of a Cone

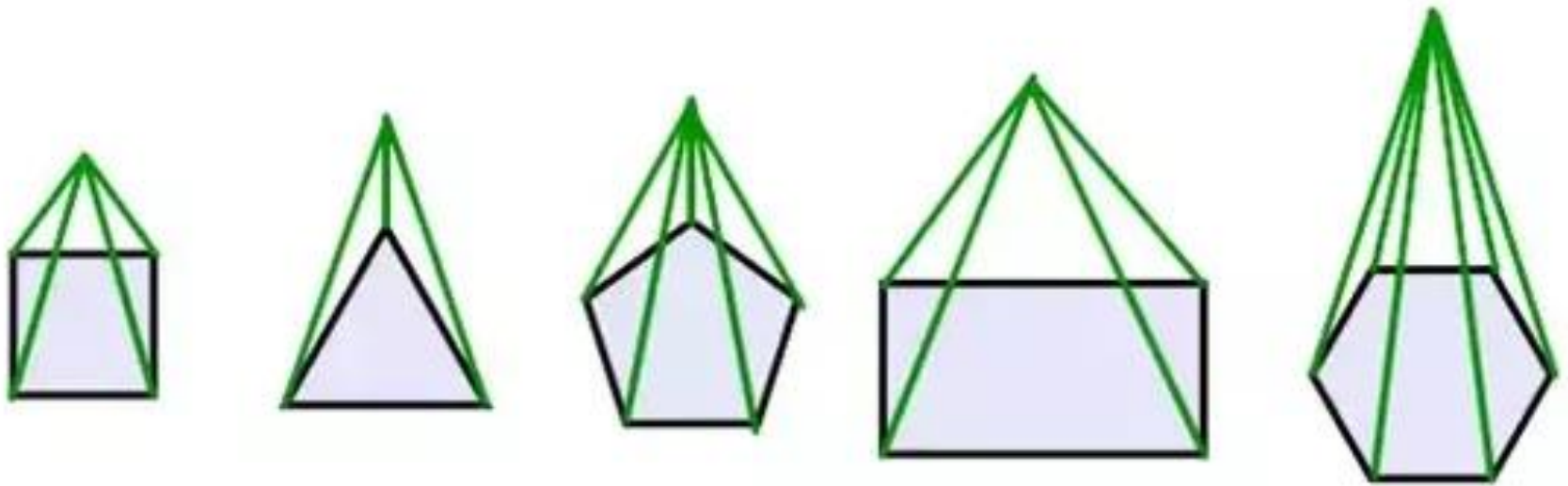
- **Two faces – one curved face which ends at a point and one flat circle**
- **Two edges**
- **One point – but zero vertices**





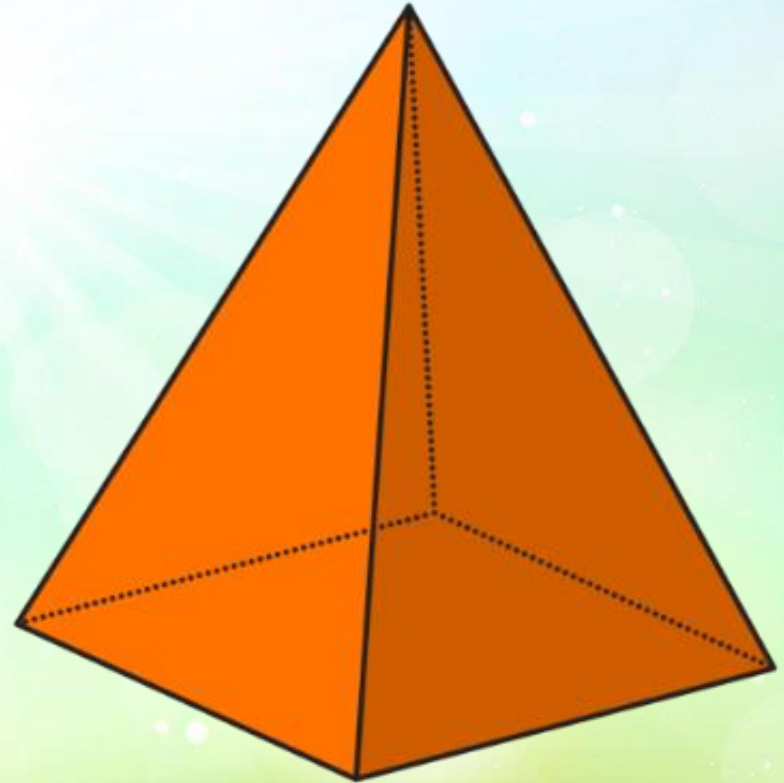
# Properties of Pyramids

**A three-dimensional shape which has a polygon for its base and triangular faces which meet at one vertex**



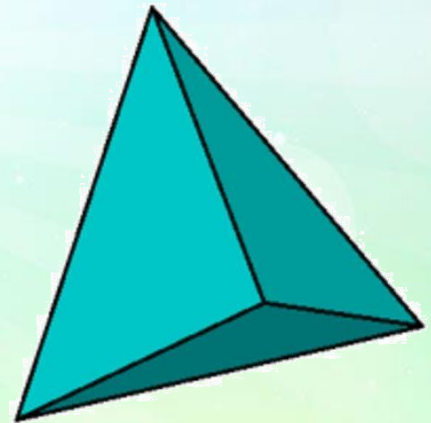
# Properties of a Square Based Pyramid

- **Five faces – four triangles and one square**
- **Eight edges**
- **Five vertices**



# Properties of a Triangle Based Pyramid

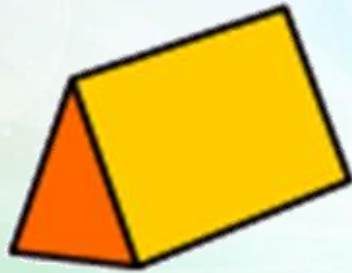
- **Four faces – all triangle shaped**
- **Six edges**
- **Four vertices**





# Properties of Prisms

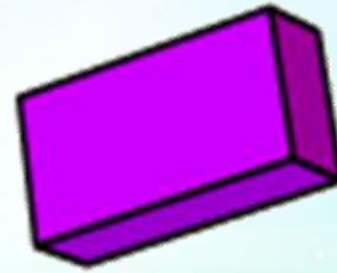
**A three-dimensional shape that has the same cross section all along its length**



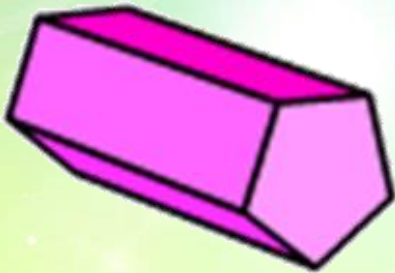
**triangular  
prism**



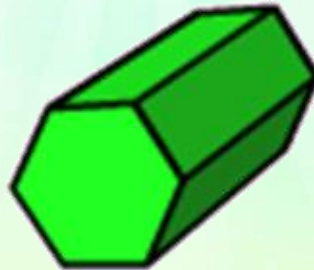
**square  
prism**



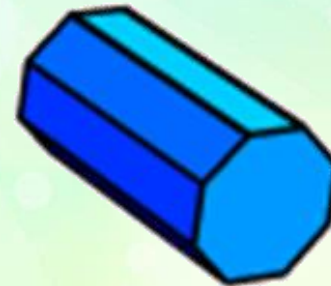
**rectangular  
prism**



**pentagonal  
prism**



**hexagonal  
prism**



**octagonal  
prism**