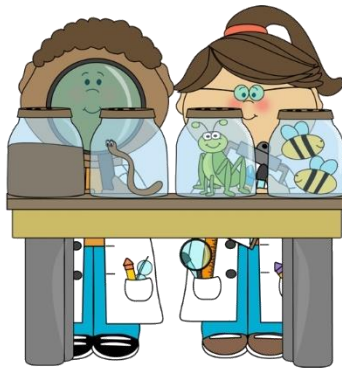









Year One - Summer One Curriculum Intent 2024

Amazing Animals



Walter Values

 Respect	<p>To respect animals and understand how their differences make them unique and special.</p>
 Empathy	<p>To show empathy towards characters from stories.</p>
 Kindness	<p>To know we need to be kind to our family and friends to ensure good relationships.</p>
 Honesty	<p>To be able to speak openly and honestly about the different relationships in my life.</p>
 Resilience	<p>To show resilience when learning a new dance and when working with a partner.</p>

Intended Additional English Coverage





<p>Dinosaur writing Composing question sentences Writing statement sentences Writing sentences using conjunctions.</p>
<p>Norman the Slug with the Silly Shell Fact Files on slugs (non-fiction) Writing sentences using the 'un' prefix Writing using different sentence types Plan and write an alternative version of a narrative</p>
<p>Animal Fact Pages (Linked to the Science Curriculum) Writing statements using correct punctuation Writing labels using phonics knowledge Using conjunctions to extend sentences or join clauses</p>

Intended Additional Mathematics Coverage















<p><u>Place Value</u> Count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens.</p>
<p><u>Calculation</u> Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$. Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.</p>
<p><u>Measurement</u> Recognise and know the value of different denominations of coins. Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. compare, describe and solve practical problems for: ○ mass/weight [for example, heavy/light, heavier than, lighter than] ○ time [for example, quicker, slower, earlier, later] measure and begin to record the following: ○ mass/weight ○ time (hours, minutes, seconds)</p>
<p><u>Shape</u> Recognise and name common 2-D and 3-D shapes, including ○ 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].</p>









PSRHE and RE

<p>Jigsaw PSRHE</p> 	<p>Discovery RE</p> 
<p>Relationships</p> <p>Families Making Friends Greetings People who help us Being my own best friend Celebrating my special relationships</p>	<p>Judaism – Shabbat</p> <p>Is Shabbat important to Jewish children?</p>






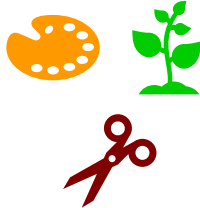




Subject Key

English 	Maths 	Science 	PE 	PSRHE 	Computing 
RE 	History 	Geography 	Art 	Music 	DT 

Subject Connectors

Subject	Connector
	As dancers and choreographers, we are sequencing and putting together our own animal dance.
	As citizens, we are learning that different types of relationships and families exist.
	As enquirers, we are learning about Judaism and the importance of Shabbat.
	As scientists, we are learning how to classify and sort animals based on their features and what they eat.
	As musician we are learning how to keep a beat and repeat a rhythm on a drum.
	As technologists, we are learning how to create work using a computer program.
	As geographers we are learning to create a map using symbols and a key.
	As artists, we are designing and shaping an animal sculpture using clay. As artists, we are using collaging techniques and different mediums to create a snail picture.

Skills and Knowledge

Subject	Activity/Task/Knowledge	Curriculum Coverage
<p style="text-align: center;">PE</p> 	<p>Jungle Dance</p> <ul style="list-style-type: none"> To perform basic movements to music and move in time to music. To move with control and timing to music. To work with a partner to develop a sequence of movements. To perform for an audience. 	
<p style="text-align: center;">Science</p> 	<p>Animals</p> <ul style="list-style-type: none"> To group animals into herbivores, carnivores and omnivores. To investigate an animal's diet to then identify and classify it as a herbivore, carnivore or omnivore. To Investigate and learn about different animal types and their features (for example, birds, mammals, amphibians, reptiles etc.) 	
<p style="text-align: center;">Art</p> 	<p>Clay and collage snails</p> <ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To be able to shape and mould clay by bending, twisting, pulling and shaping. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To use collage and different mediums to create a patterned shell. 	
<p style="text-align: center;">Music</p> 	<p>African Drumming</p> <ul style="list-style-type: none"> To listen to and keep a steady beat/rhythm. To play a drum tunefully and in time with the song. To learn and create a new song. 	
<p style="text-align: center;">Geography</p> 	<p>Maps</p> <ul style="list-style-type: none"> To create a map using simple symbols and a key. 	

Subject Concepts

