

Year Two - Spring Two Curriculum Intent Animals



Walter Values

	Respecting animals and plants in their habitat. Sir David Attenborough's respect for the natural world.	
Respect		
Empathy	Showing empathy for others when discussing things or people that have died in Science and RE.	
	Being kind to ourselves; thinking about how we are healthy and how to relax and allow time for ourselves.	
Kindness Honesty	When evaluating our pop-up cards in DT to have an honest and critical approach. Discussing honesty and its importance when reading Shifty McGifty and Slippery Sam.	
Resilience	Showing resilience when practising and developing our dance routines in PE. Demonstrating resilience when completing the practice SATs papers.	

Intended Additional English Coverage



Sir David Attenborough

Researching a famous living person from history
Asking questions and composing different sentence types
Writing with coherence and organising texts

Tilda Tries Again

Writing with coherence using time words Writing in the past tense using the -ed suffix

World Book Week - Stuck

Activities based on the chosen text
Writing with coherence and using different sentence types

Shifty McGifty and Slippery Sam

Wanted posters using adjectives
Using command sentences to write recipes
Narrative writing - writing with coherence and using time words to sequence

The Day the Crayons Quit

Independent Writing Task

Intended Additional Mathematics Coverage



Arithmetic

Addition - using the bubble and partition method
Subtraction - using an efficient method for subtraction
Multiplication and Division - mentally using our counting patterns
Fractions of a number using arrays

2D and 3D Shapes

Naming and describing the properties of 2D and 3D shapes Drawing, building and making 2D and 3D shapes

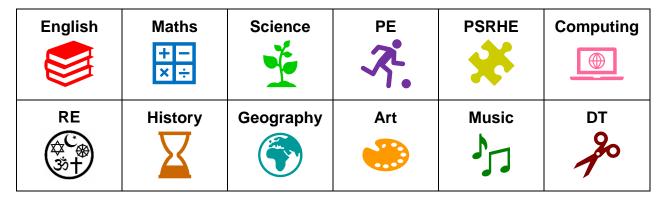
Patterns and Directions

Repeating patterns – identifying and creating a repeating pattern
Using mathematical vocabulary to describe position, direction and movement
Clockwise and anti-clockwise turns (right angles, quarter, half and three-quarter turns)

PSRHE and RE

Jigsaw PSRHE	Discovery RE
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Healthy Me	Christianity - Easter & Resurrection
Being Healthy and Relaxed	How important is it to Christians that
Medicine Safety	Jesus came back to life after His
Healthy Eating	crucifixion?
Happy, Healthy Me!	

Subject Key



Subject Connectors

Subject	Connector	
7.	As dancers, we are performing movements with technique, control and balance.	
*	As scientists, we are learning about being healthy.	
\$\$\tau_{\text{30}}\tau_{\text{30}}\tau_{\text{30}}	As enquirers, we are learning about the importance of Christian's believing that Jesus came back to life.	
Ť	As scientists, we are finding out what makes something living, animals and natural habitats.	
20	As designers, we are using paper and card to construct a 3D product.	
	As coders, we are learning to write algorithms and debug.	

Skills and Knowledge

Subject	Skills and Knowledge	Curriculum Coverage
PE 3.	 Space Dance Moving in time to music Performing dance movements Moving with control and coordination Performing dance routines with good control, balance and coordination 	₹.
Science	 Animals Identifying and categorising things as dead, living or never been living Understanding that all living things must have 7 life processes (MRS GREN) Understanding and creating food chains to show the transference of energy Understanding that all living things live in a habitat that can provide safety, food and shelter Learning about the characteristics of animals and plants that make them adapted or suited to their environment or habitat Life cycles - understanding that all living things start as a baby, seed or smaller version of themselves 	
DT 200	 Creating a Pop-Up Habitat Learn how to make different types of popups using paper Design and make a 3D pop-up habitat using paper and card 	№ ●
Computing	 Coding - Next Steps (PurpleMash - Chimp) Creating simple algorithms Giving instructions to a computer and making things happen on screen Timing events on screen Using a repeat command 	
Music	 Music and Colours Play tuned and untuned instruments Create and select sounds when playing instruments Select sounds to represent colours 	

